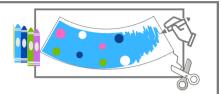
HOW TO BUILD A

CRITTER BOT

PART A: CREATE YOUR ROBOT'S TORSO

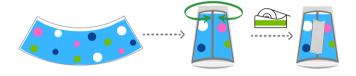
A 1 Decorate a
"Robot Torso" shape.
Cut out with scissors.



A 2 Remove the paper backing from the stickers on the mini cup.



A 3 Wrap the "Robot Torso" around the mini cup. Tape down the ends.

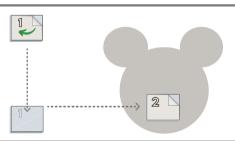


PART B: CREATE YOUR ROBOT'S HEAD

B 1 Decorate a "Robot Head" shape. Cut out with scissors.

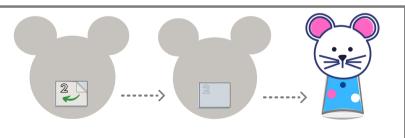


B 2 Remove the paper backing from 1 side of the double-stick foam.

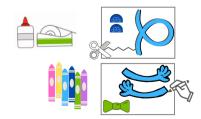


B 3 Attach the double-stick foam to the <u>back</u> of your robot's head.

B 4 Remove the paper backing from side 2 of the double-stick foam. Attach your robot's head to the cup.



B 5 Use craft supplies to give your robot arms, feet, a tail, and clothes.

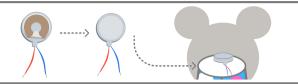






PART C1 MAKE YOUR ROBOT MOVE

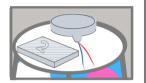
C 1 Remove the paper backing from the pancake motor. Stick the motor on top of the cup.



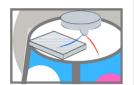
Remove the paper backing from 1 side of the double-stick foam. Place the double-stick foam next to the motor on the cup.



Remove the paper backing from side 2 of the double-stick foam.

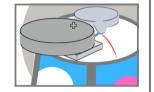


C 4 Place the <u>blue</u> wire of the motor on top of the double-stick foam.

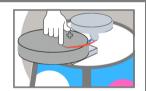


 ${\color{red} {\bf NOTE}}:$ Make sure the ${\color{red} {\bf red}}$ wire is ${\color{red} {\bf NOT}}$ touching the double-stick foam.

C 5 Put the battery on top of the double-stick foam covering the <u>blue</u> wire.

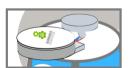


C 6 Touch the red wire of the motor to the <u>top of the battery</u>. You should feel your robot move!

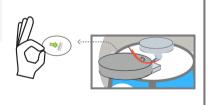


PART DI MAKE A SWITCH

Place the sticker on top of both the red wire and battery. This will keep your robot turned on.



your robot, remove the sticker so that the red wire and battery are no longer touching.



D 3 To keep your robot turned off, put the sticker on the battery while making sure the red wire is <u>not</u> underneath the sticker.



To turn your robot back **ON**, repeat step **D1** above.

